

GEOMETRY DASH (SPIDER-Beta)

Guide & Cre: @kator

File: @Phong2k11 ®

1/ Inject data (E9E0):

00 00 34 7B 31 30 31 F0 15 00 D2 03 32 30 A8 9F
30 30 60 8C 30 30 34 7B 31 30 37 D1 07 00 D2 03
32 30 34 7B 31 30 3A 20 66 EB 41 0C 32 30 7E 94
30 30 34 7B 31 30 07 EA 34 00 D2 03 32 30 34 7B
31 30 37 D1 0E 00 D2 03 32 30 34 7B 31 30 15 30
68 EB 41 0C 32 30 34 7B 31 30 B0 10 6E EB 41 0C

32 30 7E 94 30 30 74 89 31 30 F9 FF A6 A8 30 30
2E EA A0 9C 30 30 30 30 30 30 74 89 31 30 F9 FF
A6 A8 30 30 3A EA A0 9C 30 30 30 30 30 30 34 7B
31 30 2F EA 30 00 D2 03 32 30 34 7B 31 30 3B EA
10 00 D2 03 32 30 34 7B 31 30 00 11 C0 11 C2 8A
32 30 34 7B 31 30 00 3A C0 3A C2 8A 32 30 7E 94

30 30 02 26 31 30 01 00 3C 9F 30 30 02 26 31 30
30 D7 EA F5 32 30 A8 9F 30 30 74 89 31 30 30 D7
9E 3B 31 30 74 89 31 30 80 04 E6 9A 30 30 30 AC
32 30 A6 50 32 30 3C D8 74 89 31 30 38 00 D4 4B
31 30 32 7B 31 30 30 30 30 30 60 0D 32 30 A8 9F
30 30 74 89 31 30 30 D7 9E 3B 31 30 74 89 31 30

01 02 E6 9A 30 30 30 AC 32 30 A6 50 32 30 8A D8
74 89 31 30 0A 00 D4 4B 31 30 32 7B 31 30 30 30
30 30 60 0D 32 30 34 7B 31 30 07 EA 11 00 D2 03
32 30 78 5C 31 30 9E D8 60 0D 32 30 78 5C 31 30
9E D8 60 0D 32 30 78 5C 31 30 9E D8 60 0D 32 30
34 7B 31 30 30 D6 84 D1 CC 03 32 30 78 5C 31 30

2E D6 60 0D 32 30 CC 00 14 14 14 14 14 00 15 15
15 15 15 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

2/ Launcher (D180):

FD 24 30 30 34 **7B** 31 30 30 **D7 E0 E9** 51 94 30 30
FE 02 78 **5C** 31 30 30 **D7 60 0D** 32 30

Các hex cần gán là: **FD24 E9 94 5C 0D**

Kí tự:

■ 0 0 4 { 1 0 0 g τ \leq 0 0 ■ x \cdot 1 0 0 g - ■ 2 0

Token:

@ 0 0 4 \cos^{-1} (1 0 0 % g \triangleright Simp f(@ 0 0 cm \triangleright in \cos (@ 1 0 0 %
(@ 2 0